



VEHICLE CREW TRAINING SIMULATOR

Crew members (commander, gunner, driver)
training with synthetic tactical environment

- Tank
- Artillery
- Personnel Carrier



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Simsoft Technologies Crew Simulators are designed for individual training or team training of all crew members of vehicles (commander, gunner, driver).

Driver Training Simulator

- 3 DOF/6 DOF Motion Platform
- Driver Equipment
- Real/Replica Vehicle Hardware
- Driver Full Cabin
- 3-Periscope View System (Front Driver View)



Gunner & Commander Training Simulator

- 3 DOF/ 6 DOF Motion Platform
- Driving Simulator Interoperability
- Simulated Weapons, Guns, etc.
- Periscope View System
 - Gunner Periscope View
 - Commander Periscope View
- Replica Turret/Cannon Control Hardware Instrumentation



Main Training Topics

- Safe Driving Techniques
- Shooting Techniques
- Target Identification
- Track & Target Surveillance
- Under Firing Targets
- Sensors Effective Usage
- Team Coordination

